U.S. PATENT DOCUMENTS

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
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	B	US-6,437,778	08-2002	Matsui et al.	345/419
	C	US-5,577,180	11-1996	Reed, Lawrence P.	345/634
	D	US-5,764,241	06-1998	Elliott et al.	345/473
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	M	US-			

FOREIGN PATENT DOCUMENTS

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NON-PATENT DOCUMENTS

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	U	Memory Management; www.cs.wpi.edu, Pages 1-4.
	V	Kenneth E. Hoff III, ACM Crossroads, "Faster 3D Game Graphics by Not Drawing What Is Not Seen", January 24, 2001; Pages 1-9.
	W	Tim Farrell, "Programming in Windows 3.1", 2nd Edition, 1992. Pages 428-432.
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*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)
Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.